IDENTIFICATION: (Artist, title, date, size, country of origin, period/style)

040. ALEXANDER MOSAIC FROM THE HOUSE OF THE FAUN, POMPEII
Republican Roman (Roman replica)
c. 100 BCE

FORM: (use of design elements/ principles: color, shape, value, texture, line, space; balance, contrast, emphasis, movement, etc.)

Use of light and shadow to create depth, use of movement for both sides, powerful expressions, emphasis on large turning chariot, naturalism

MATERIALS AND TECHNIQUE: (art making processes)

Mosaic

4. CONTENT: (subject & genre: iconography, symbolism, the story)

Depicts the turning point of the Battle of Issus, Alexander defeats Persian king Darius III Darius looks at Alexander defeated, knowing he is overpowered



5. ORIGINAL CONTEXT/ SITE/ INTENDED FUNCTION OF THE WORK: (Overlap to #6)

replica of a painting by Philoxenos

Found in a wealthy home in the ruins of Pompeii

6. INTENDED PURPOSE & MOTIVATION (why was it made?); PATRON/AUDIENCE (who was it made for?); ARTIST'S DECISION MAKING:

A major moment for the civilization preserved

## INNOVATION/ CHANGE(S):

Light, space, and emotion

## CONVENTION/ TRADITION(S):

One of the only maybe examples of Greek painting, same general style, naturalism

## 8. THEME(S):

battle/war/society, human form

## COMPARE TO ANOTHER WORK:

Like the paintings in the House of Vettii, there is a lot of naturalism in the figures with captivation movement. However, this painting captured history rather than mythology, specifically a battle.